113-2 Full Curriculum of Da-Yeh University

Information				
Title	3D Animation Production	Serial No./ID	1321 /DED2021	
Required/Credit	Optinal /2	Time/Place	(Wed)56 / H615	
Language	Chinese	Grade Type	Number	
Lecturer /Full- or Part-time	tuffkid wu /Full-time	Graduate Class	Non-graduating Class	
School System / Dept / Class, Grade	Bachelor / Department of Design / Class 1, Grade 2			
Office Hour / Place	(Mon) 12:00~13:20, (Tue) 12:00~13:20, (Tue) 13:20~14:10, (Wed) 12:00~13:20, (Thu) 12:00~13:20 / Px301			
Lecturer	n.a.			

Introduction

本課程主要在協助學生了解MAYA電腦動畫概念及設計理念。其具體課程目標如下: 1.讓學生了解目前電腦動畫發展 2.培養學生具備電腦動畫之設計理念 3.使學生具備設計基礎電腦動畫之實務能力

Outline

1.MAYA電腦動畫介紹 2.MAYA電腦動畫設計實作

Prerequisite

無

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

- Professional Knowledge and Ability
- 🥵 User-Oriented Innovation
- Professional Ethics and Social Responsibility
- 🏮 Teamwork and Project Management
- Trend Mastering and Problem-Solving Skills
- Aesthetic Knowledge and Cultivation
- Integration of Cross-disciplinary Innovation and Creative Expression

Teaching Plan						
Core Capability	Weight(%)【A】	Ability index(Performance Indicators)	Teaching Methods	Assessment and Weight	Core Competency Learning Outcomes 【B】	Grades
Aesthetic Knowledge and Cultivation	20	To possess knowledge of aesthetic rules/principles regarding form, color, and textures	Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Course Participation: 10% Product Manufacturing: 30%	Total: 100	20
Professional Knowledge and Ability	20	To have good understanding about the new technologies. To possess fundamental knowledge regarding manufacturing, such as material, forming, machining, assembly, surface treatment etc. To possess fundamental knowledge regarding ergonomics human factor, perceptional psychology, interface design, etc.	Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Product Manufacturing: 30% Course Participation: 10%	Total: 100	20
Integration of Cross-disciplinary Innovation and Creative Expression	10	To possess capability in presenting design concepts by sketching, rendering, computer graphics (2D & D, animation, model making, photography, presentation panels, etc. To possess capability in intra-discipline integration and innovation. To understand the design process and methodologies. To make logical and critical analysis. To possess good	Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Course Participation: 10% Homework Assignment: 30% Product Manufacturing: 30%	Total: 100	10

User-Oriented Innovation	10	To understand life style of customers and their cultures. To understand customers' need and their behaviors. To understand user-oriented innovational thinking and capability.	Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Product Manufacturing: 30% Course Participation: 10%	Total: 100	10
Teamwork and Project Management	10	To possess good communication ability and skills. To have good understanding of project operation and personal role in the project. To be able and be willing to work with other members as a team.	Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Course Participation: 10% Product Manufacturing: 30%	Total: 100	10
Professional Ethics and Social Responsibility	10	To possess attributes of professional ethics and social responsibility.	Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Product Manufacturing: 30% Course Participation: 10%	Total: 100	10
Trend Mastering and Problem-Solving Skills	20	To have good understanding of current social issues, trend, and how design influences the society. To possess the ability and habit for continual learning.	Machine	Final Exam: 30% Homework Assignment: 30% Course Participation: 10% Product Manufacturing: 30%	Total: 100	20

Grade Auditing

Homework Assignment: 30%

Final Exam: 30%

Product Manufacturing: 30% Course Participation: 10% Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author
Instructor-compiled	自編教材	本人

Lesson Plan				
Weeks	Content	Teaching Methods		
1	智慧財產權宣導 & Intellectual Property Protection (use	Lecturing, Case Study, Practical		
	legitimate textbooks only) & Traffic safety Propaganda &	Operation (Experiment, Machine Operation		
	Gender equality education promotion			
2	little minion1	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
3	little minion2	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
4	little minion3	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
5	little minion4	Lecturing, Case Study, Practical		
		Operation (Experiment, Machine Operation		
6	little minion5	Lecturing, Case Study, Practical		
		Operation (Experiment, Machine Operation		
7	little minion6	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
8	Interim published1	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
9	Interim published2	Lecturing, Group Discussion, Case Study		
10	character human design1	Lecturing, Case Study, Practical		
		Operation (Experiment, Machine Operation		
11	character human design2	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
12	character human design3	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
13	character human design4	Lecturing, Case Study, Practical		
		Operation (Experiment, Machine Operation		
14	character human design5	Lecturing, Case Study, Practical		
		Operation (Experiment, Machine Operation		

15 character human design6

Character human design7

Character human design7

Character human design7

Character human design7

Lecturing, Case Study, Practical

Operation (Experiment, Machine Operation

Operation (Experiment, Machine Operation

Final presentation and review 01 & Flexible

Teaching/Learning

Final presentation and review 02 & Flexible

Teaching/Learning

18

Flexible Teaching - Independent Action