113-2 Full Curriculum of Da-Yeh University

Information					
Title	Full-Time Intership (2)	Serial No./ID	0387 / MD14093		
Required/Credit	Optinal /9	Time/Place	(Sun)12345678 /P304		
Language	Chinese Grade Type Number				
Lecturer /Full- or Part-time	Cherng Jong Sheng /Full-time	Graduate Class	Graduating Class		
School System / Dept / Class, Grade	Bachelor /Bachelor Program for Multimedia Digital Content /Class 1, Grade 4				
Office Hour / Place	(Wed) 10:10~11:00, (Wed) 11:10~12:00, (Wed) 13:20~14:10, (Wed) 14:20~15:10, (Wed) 15:20~16:10, (Wed) 16:20~17:10 / H318				
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Introduction

本課程主要在協助學生利用所學專業知識及技能,至企業從事全職實習,培養學生應用所學解決實務問題的能力,並讓學生了解企業實際運作情形,以及培養正確職場倫理觀念。

Outline

此課程除了企業實習行前說明、實習期間指導老師探視及實習結束繳交實習報告之外,整個實習期間並無特定課程大綱,端視實習企業要求。

Prerequisite

原則上實習學生需具備良好的基礎專業知識與技能,然實際上實習學生需具備企業要求之能力。

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

- Acquire professional knowledge of multimedia digital content design
- Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
- Acquire the capability of integrating multimedia digital content knowledge and technologies
- Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
- Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
- Acquire the capability of lifetime learning.
- Acquire the capability of collecting, interpreting and analyzing global multimedia industry trends, and participating in multimedia practical design.
- Acquire professional working ethics and society responsibility
 Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative

Teaching Plan						
Core Capability	Weight(%)【A】	Ability index(Performance Indicators)	Teaching Methods	Assessment and Weight	Core Competence Learning Outcomes	Grades
Acquire professional knowledge of multimedia digital content design	20	Cultivate the capability of realizing multimedia digital content theory. Cultivate the capability of being familiar with multimedia digital content knowledge. Cultivate the capability of being possessed of multimedia digital content professional knowledge, including animation, comic, game design, and so on. Cultivate the capability of being possessed of multimedia digital content design quality and accomplishment, including cultural creativity, art, esthetics, and so on.	Off-campus Internship	Written Report: 20% Assessment on Teamwork: 20% Course Participation: 20% Experiment Operation: 40%	Total: 100	20
Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design	20	Cultivate the capability of being possessed of and applying multimedia digital content professional design technologies and skills. Cultivate the capability of using modern multimedia software and hardware tools. Cultivate the capability of implementing multimedia digital content system.	Off-campus Internship	Written Report: 20% Assessment on Teamwork: 20% Course Participation: 20% Experiment Operation: 40%	Total: 100	20

Acquire the capability of integrating multimedia digital content knowledge and technologies	10	Cultivate the capability of integrating theoretical knowledge and practical technology. Cultivate the capability of integrating visual communication, information technology and content management knowledge.	Off-campus Internship	Course Participation: 20% Assessment on Teamwork: 20% Written Report: 20% Experiment Operation: 40%	Total: 100	10
Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems	5	Cultivate the capability of exploring complex multimedia design problems. Cultivate the capability of analyzing and organizing complex multimedia design problems. Cultivate the capability of solving and practicing complex multimedia design systems.	Off-campus Internship	Course Participation: 20% Assessment on Teamwork: 20% Written Report: 20% Experiment Operation: 40%	Total: 100	5
Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team	10	Cultivate the capability of project planning, execution and management, Cultivate the capability of respecting different viewpoints, Cultivate the capability of communication, coordination, and team cooperation,	Off-campus Internship	Course Participation: 20% Assessment on Teamwork: 20% Experiment Operation: 40% Written Report: 20%	Total: 100	10
Acquire professional working ethics and society responsibility	10	Cultivate the accomplishment of being possessed of well human relationship and career ethics, Cultivate the accomplishment of being possessed of society responsibility in professional field,	Off-campus Internship	Written Report: 20% Assessment on Teamwork: 20% Course Participation: 20% Experiment Operation: 40%	Total: 100	10

Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design	15	Cultivate the humanities and arts accomplishment Cultivate the capability of creative thinking. Cultivate the capability of innovative design.	Off-campus Internship	Written Report: 20% Assessment on Teamwork: 20% Course Participation: 20% Experiment Operation: 40%	Total: 100	15
Acquire the capability of lifetime learning	5	Cultivate the capability of lifetime learning by different ways.	Off-campus Internship	Course Participation: 20% Assessment on Teamwork: 20% Written Report: 20% Experiment Operation: 40%	Total: 100	5
Acquire the capability of collecting, interpreting and analyzing global multimedia industry trends, and participating in multimedia practical design.	5	Cultivate the capability of realizing the global industrial issues of multimedia digital content. Cultivate the capability of understanding the effects of multimedia design to industries, societies, and worldwide. Cultivate working proficiency in career of multimedia digital content. Cultivate the capability of great foresight and international view. Cultivate the capability of solving industry actual problem.	Internship	Course Participation: 20% Written Report: 20% Assessment on Teamwork: 20% Experiment Operation: 40%	Total: 100	5

Grade Auditing

Experiment Operation: 40%
Course Participation: 20%
Assessment on Teamwork: 20%

Written Report: 20%

Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author
Reference Books	omit	omit

Lesson Plan				
Weeks	Content	Teaching Methods		
1	Off-campus internship & Intellectual Property Protection	Off-campus Internship		
	(use legitimate textbooks only) & Traffic safety Propaganda			
	& Gender equality education promotion			
2	Off-campus internship	Off-campus Internship		
3	Off-campus internship	Off-campus Internship		
4	Off-campus internship	Off-campus Internship		
5	Off-campus internship	Off-campus Internship		
6	Off-campus internship	Off-campus Internship		
7	Off-campus internship	Off-campus Internship		
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9	Off-campus internship	Off-campus Internship		
10	Off-campus internship	Off-campus Internship		
11	Off-campus internship	Off-campus Internship		
12	Off-campus internship	Off-campus Internship		
13	Off-campus internship	Off-campus Internship		
14	Off-campus internship	Off-campus Internship		
15	Off-campus internship	Off-campus Internship		
16	Off-campus internship	Off-campus Internship		
17	Off-campus internship & Flexible Teaching/Learning	Flexible Teaching - Social Participation		
18	Off-campus internship & Flexible Teaching/Learning	Flexible Teaching - Social Participation		