## 113-1 Full Curriculum of Da-Yeh University

Information				
Title	Introduction to Programming	Serial No./ID	0252 / MDI2001	
Required/Credit	Required /3	Time/Place	(Fri)567 /PX302	
Language	Chinese/English	Grade Type	Number	
Lecturer /Full- or Part-time	Lingling Huang /Full-time	Graduate Class	Non-graduating Class	
School System / Dept / Class, Grade	Bachelor /Bachelor Program for Multimedia Digital Content /Class 1, Grade 2			
Office Hour / Place	(Tue) 10:10~11:00, (Tue) 11:10~12:00, (Wed) 13:20~14:10, (Wed) 14:20~15:10 / H429			
Lecturer	n.a.			

#### Introduction

TO learn basic programming skills for web pages. Major topics includes HTML, CSS, JavaScript.

#### **Outline**

TO learn basic programming skills for web pages. Major topics includes HTML, CSS, JavaScript.

#### **Prerequisite**

None.

### The Relationship Between Courses and Departmental Core Competencies and Basic Skills

- Acquire professional knowledge of multimedia digital content design
- Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
- Acquire the capability of integrating multimedia digital content knowledge and technologies Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
  - Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
- Acquire the capability of lifetime learning.
  - Acquire the capability of collecting, interpreting and analyzing global multimedia industry trends, and participating in multimedia practical design<sub>o</sub>
  - Acquire professional working ethics and society responsibility
- Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design。

Teaching Plan						
Core Capability	Weight(% )【A】	Ability index(Performance Indicators)	Teaching Methods	Assessment and Weight	Core Competency Learning Outcomes 【B】	Grades
Acquire professional knowledge of multimedia digital content design	30	Cultivate the capability of being familiar with multimedia digital content knowledge. Cultivate the capability of realizing multimedia digital content theory. Cultivate the capability of being possessed of multimedia digital content professional knowledge, including animation, comic, game design, and so on. Cultivate the capability of being possessed of multimedia digital content design quality and accomplishment, including cultural creativity, art, esthetics, and so on.	Case Study Practical Operation	Midterm Exam: 20% Quiz: 10% Homework Assignment: 40% Course Participation: 10% Product Manufacturing: 20%	Total: 100	30
Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design	25	Cultivate the capability of using modern multimedia software and hardware tools.  Cultivate the capability of being possessed of and applying multimedia digital content professional design technologies and skills.  Cultivate the capability of implementing multimedia digital content system.	Case Study Practical Operation	Quiz: 10% Midterm Exam: 20% Homework Assignment: 40% Course Participation: 10% Product Manufacturing: 20%	Total: 100	25

Acquire the capability of integrating multimedia digital content knowledge and technologies	20	Cultivate the capability of integrating theoretical knowledge and practical technology. Cultivate the capability of integrating visual communication, information technology and content management knowledge.	Case Study Student Presentation Practical Operation (Experiment, Machine	Midterm Exam: 20% Quiz: 10% Homework Assignment: 40% Product Manufacturing: 20% Course Participation: 10%	Total: 100	20
Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design	5	Cultivate the humanities and arts accomplishment.  Cultivate the capability of creative thinking. Cultivate the capability of innovative design.	(Experiment,	Quiz: 10%  Midterm Exam: 20%  Homework  Assignment: 40%  Course  Participation: 10%  Product  Manufacturing: 20%	Total: 100	5
Acquire the capability of lifetime learning	20	Cultivate the capability of lifetime learning by different ways.	Case Study Lecturing Practical Operation (Experiment, Machine Operation	Quiz: 10% Midterm Exam: 20% Course Participation: 10% Homework Assignment: 40% Product Manufacturing: 20%	Total: 100	20

# Grade Auditing

Homework Assignment: 40%

Midterm Exam: 20%

Product Manufacturing: 20% Course Participation: 10%

Quiz: 10%

# Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author	
Reference Books	W3Schools (https://www.w3schools.com)	Refsnes Data	
Reference Books	跟著實務學習HTML、CSS 、JavaScript、Bootstrap、JQuery 、JQueryMobile網頁設計	蔡文龍, 歐志信, 曾芷琳, 蔡捷雲	
Reference Books	網頁設計完全攻略HTML、CSS、JavaScript 、Bootstrap、jQuery、Vue.js、RWD   搭 配ChatGPT效率加倍	陳惠貞	

Lesson Plan				
Weeks	Content	Teaching Methods		
1	Web Server Configuration & Intellectual Property	Lecturing、 Practical Operation		
	Protection (use legitimate textbooks only) & Traffic safety	(Experiment, Machine Operation		
	Propaganda & Gender equality education promotion			
2	HTML	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		
3	HTML	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		
4	CSS	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		
5	CSS	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		
6	CSS	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		
7	RWD	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
8	RWD	Lecturing、 Case Study、 Practical		
		Operation (Experiment, Machine Operation		
9	Midterm Exam	Practical Operation (Experiment, Machine		
		Operation		
10	JavaScript	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		
11	JavaScript	Lecturing、 Practical Operation		
		(Experiment, Machine Operation		

12	jQuery	Lecturing、 Practical Operation
		(Experiment, Machine Operation
13	Web Design Effects	Lecturing、 Practical Operation
		(Experiment, Machine Operation
14	Bootstrap	Lecturing、 Case Study、 Practical
		Operation (Experiment, Machine Operation
15	Term Project using Bootstrap	Lecturing、 Case Study、 Practical
		Operation (Experiment, Machine Operation
16	Term Project using Bootstrap	Practical Operation (Experiment, Machine
		Operation、 Student Presentation
17	Selected Topics on Web Programming & Flexible	Flexible Teaching - Independent Action
	Teaching/Learning	
18	Selected Topics on Web Programming & Flexible	Flexible Teaching - Independent Action

Teaching/Learning