111-2 Full Curriculum of Da-Yeh University

Information						
Title	Al Visual Art Project	Serial No./ID	2193 /CDC8913			
Required/Credit	Optinal /1	Time/Place	(Wed)9 /依公告			
Language	Chinese	Grade Type	Text			
Lecturer /Full- or Part-time	Cherng Jong Sheng /Full-time	Graduate Class	Non-graduating Class			
School System / Dept / Class, Grade	Dachelor / Liberal Arts Center / Class 2, Grade 6					
Office Hour / Place	(Tue) 10:10~11:00, (Tue) 11:10~12:00, (Tue) 13:20~14:10, (Tue) 14:20~15:10, (Tue) 15:20~16:10, (Tue) 16:20~17:10 / H318					
Lecturer	n.a.					

Introduction

人工智慧(Artificial Intelligence, AI)是讓系統或電腦設備有模擬人類思考模式、邏輯與行為的能力,且能自行透過數據分析的過程,持續校正、進化。簡單來說,AI人工智慧就是讓電腦盡量像人類一樣思考、執行策略的科技。AI在智慧醫療、智慧城市、能源科技、企業經營行銷、教育、生活娛樂,乃至藝術設計領域都已有相當多的應用實例及發展潛力。

課程目標將探討AI繪圖、AI生成藝術與NFT (Non-fungible token,又稱為非同質化代幣)、AI續寫編劇小說、AI數據視覺藝術、遊戲引擎AI技術,並實際使用相關AI軟體/網站與Unity遊戲引擎進行藝術專題實作。

Outline

本課程研習除了說明AI人工智慧基本概念與在視覺藝術應用之外,重點在引導學生設計AI視覺藝術專題。

- 1.讓學生利用AI繪圖及生成藝術相關軟體,如:GAN (Generative Adversarial Network),創作特色圖片。
- 2.讓學生利用AI編劇小說網站,如: NovelAI (novelai.net),續寫小說及繪製二次元相應圖片,並嘗試將AI小說文字及圖片匯入遊戲引擎Unity,以製作輸出一個2D文字冒險遊戲APP。
- 3.讓學生輸入某類大量數據資料,如: 音樂音量或2D圖片像素,至遊戲引擎Unity,再利用Unity 3D粒子系統將其呈現出來,讓學生體驗如何將數據轉成視覺藝術,以模擬AI數據雕塑視覺藝術。

Prerequisite

無

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

Fundamental Ability

Professional Ability

Practical Ability

Teamwork Spirit

- Active Learning
- Creativity and Innovation

Global Vision

Professional Ethics
Leadership and Management
Confidence and Perseverance



Humanistic Qualities

Teaching Plan						
Core Capability	Weight(%	Ability	Teaching	Assessment and	Core	Final
) [A]	index(Performance	Methods	Weight	Competency	y Exam
		Indicators)			Learning	Grades
					Outcomes	【C=B*A
					[B]	1
Active Learning	40	Consists in helping	Lecturing	Class Discussion:	Total: 100	40
		students actively partake	Group	20%		
		in a variety of learning	Discussion	Course		
		processes with the aim to	Practical	Participation: 20%		
		achieve self-promotion	Operation	Product		
		and self-realization.	(Experiment,	Manufacturing:		
			Machine	30%		
			Operation	Experiment		
				Operation: 30%		
Creativity and	40	Consists in fostering	Lecturing	Class Discussion:	Total: 100	40
Innovation		students' creative	Group	20%		
		and critical thinking skills	Discussion	Course		
		together with their ability	Practical	Participation: 20%		
		to identify and solve	Operation	Experiment		
		problems in an effective	(Experiment,	Operation: 30%		
		way.	Machine	Product		
			Operation	Manufacturing:		
				30%		
Humanistic	20	Consists in enriching	Lecturing	Class Discussion:	Total: 100	20
Qualities		students' cultural	Group	20%		
		and social knowledge,	Discussion	Product		
		helping them acquire the	Practical	Manufacturing:		
		right values systems, and	Operation	30%		
		increasing their positive	(Experiment,	Course		
		attitude towards society	Machine	Participation: 20%		
		and others. It also	Operation	Experiment		
		involves the nurturing of		Operation: 30%		
		other skills, especially in				
		terms of i				

Grade Auditing

Experiment Operation: 30% Product Manufacturing: 30%

Class Discussion: 20% Course Participation: 20% Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author
Instructor-compiled	略	略

Lesson Plan				
Weeks	Content	Teaching Methods		
1	Lesson Planning and Instructions & Intellectual Property	Lecturing		
	Protection (use legitimate textbooks only) & Traffic safety			
	Propaganda			
2	Introduction to AI Visual Arts	Lecturing, Group Discussion		
3	AI-generated art pictures Visual art topic creation (1)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
4	AI-generated art pictures Visual art topic creation (2)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
5	AI-generated art pictures Visual art topic creation (3)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
6	Introduction to AI Continuation Graphic Novel	Lecturing, Group Discussion		
7	2D text adventure game app creation (1)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
8	2D text adventure game app creation (2)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
9	2D text adventure game app creation (3)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
10	2D text adventure game app creation (4)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
11	2D text adventure game app creation (5)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
12	Introduction to AI Data Visual Art	Lecturing, Group Discussion		
13	Special topic creation of AI data visual art effect (1)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
14	Special topic creation of AI data visual art effect (2)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		
15	Special topic creation of AI data visual art effect (3)	Lecturing, Group Discussion, Practical		
		Operation (Experiment, Machine Operation		

- 16 Special topic creation of AI data visual art effect (4)
- 17 Special topic creation of AI data visual art effect (5)
- 18 Project Analysis and Discussion

Lecturing, Group Discussion, Practical
Operation (Experiment, Machine Operation
Lecturing, Group Discussion, Practical
Operation (Experiment, Machine Operation
Lecturing, Group Discussion