111-1 Full Curriculum of Da-Yeh University

Information					
Title	Watercolor Techniques	Serial No./ID	0596 / MD13026		
Required/Credit	Optinal /2	Time/Place	(Wed)56 / H718		
Language	Chinese	Grade Type	Number		
Lecturer /Full- or Part-time	/Full-time	Graduate Class	Non-graduating Class		
School System / Dept / Class, Grade	Bachelor /Bachelor Program for Multimedia Digital Content /Class 2, Grade 3				
Office Hour / Place	n.a.				
Lecturer	n.a.				

Introduction

本課程將以透明水彩技巧為主,不透明技巧為輔,讓學生學習色彩運用及美學訓練。

Outline

- 1:紙張特性介紹與了解
- 2:調色觀念與技巧
- 3:水分控制的關鍵性
- 4:寒暖色多元運用
- 5:渲染與乾筆

Prerequisite

設計素描與色彩學

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

- Acquire professional knowledge of multimedia digital content design Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
- Acquire the capability of integrating multimedia digital content knowledge and technologies
- Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
 - Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
- Acquire the capability of lifetime learning.
 - Acquire the capability of collecting, interpreting and analyzing global multimedia industry trends, and participating in multimedia practical design_o
 - Acquire professional working ethics and society responsibility



Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design_o

Teaching Plan						
Core Capability	Weight(%	Ability	Teaching	Assessment and	Core	Final
) [A]	index(Performance	Methods	Weight	Competency	
		Indicators)			Learning	Grades
					Outcomes	
					[B]]
Acquire	20	Cultivate the capability of	ū	Final Exam: 30%	Total: 100	20
professional		realizing multimedia	Case Study	Homework		
knowledge of		digital content theory.	Practical	Assignment: 30%		
multimedia		Cultivate the capability of	•	Course		
digital content		being familiar with	(Experiment,	Participation: 20%		
design		multimedia digital	Machine	Experiment		
		content knowledge.	Operation	Operation: 20%		
		Cultivate the capability of				
		being possessed of	Appreciation			
		multimedia digital				
		content professional knowledge, including				
		animation, comic, game				
		design, and so on.				
		Cultivate the capability of				
		being possessed of				
		multimedia digital				
		content design quality				
		and accomplishment,				
		including cultural				
		creativity, art, esthetics,				
		and so on.				
Acquire the	20	Cultivate the capability of	Lecturing	Final Exam: 30%	Total: 100	20
capability of		integrating theoretical	Case Study	Homework		
integrating		knowledge and practical	Practical	Assignment: 30%		
multimedia		technology.	Operation	Course		
digital content		Cultivate the capability of	(Experiment,	Participation: 20%		
knowledge and		integrating visual	Machine	Experiment		
technologies		communication,	Operation	Operation: 20%		
		information technology	Film			
		and content management	Appreciation			
		knowledge.				

Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems	10	Cultivate the capability of exploring complex multimedia design problems. Cultivate the capability of solving and practicing complex multimedia design systems. Cultivate the capability of analyzing and organizing complex multimedia design problems.	Practical Operation (Experiment,	Final Exam: 30% Homework Assignment: 30% Experiment Operation: 20% Course Participation: 20%	Total: 100	10
Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design	30	Cultivate the humanities and arts accomplishment Cultivate the capability of innovative design. Cultivate the capability of creative thinking.	(Experiment,	Final Exam: 30% Homework Assignment: 30% Course Participation: 20% Experiment Operation: 20%	Total: 100	30
Acquire the capability of lifetime learning	20	Cultivate the capability of lifetime learning by different ways.	Case Study Lecturing Practical Operation (Experiment, Machine Operation	Final Exam: 30% Course Participation: 20% Homework Assignment: 30% Experiment Operation: 20%	Total: 100	20

Grade Auditing

Homework Assignment: 30%

Final Exam: 30%

Experiment Operation: 20% Course Participation: 20%

Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author
Instructor-compiled	水彩技巧	陳志隆

Material

esson Plan						
Weeks	Content	Teaching Methods				
1	Course introduction and learning direction & Intellectual	Lecturing、 Case Study、 Practical				
	Property Protection (use legitimate textbooks only) & Traffic	Operation (Experiment, Machine Operation				
	safety Propaganda					
2	Watercolor characteristics and gradient practice	Lecturing, Group Discussion, Case Study				
		、 Practical Operation (Experiment,				
		Machine Operation				
3	Geometric structure of light and shadow performance	Lecturing, Group Discussion, Case Study				
		、 Practical Operation (Experiment,				
		Machine Operation				
4	Still life	Lecturing, Group Discussion, Case Study				
		、 Practical Operation (Experiment,				
		Machine Operation				
5	Still life two	Lecturing, Group Discussion, Case Study				
		、 Practical Operation (Experiment,				
		Machine Operation				
6	Still life three	Lecturing, Group Discussion, Case Study				
		Practical Operation (Experiment,Machine Operation				
7	Sagnary and	Lecturing, Group Discussion, Practical				
7	Scenery one	Operation (Experiment, Machine Operation				
8	Scenery two	Lecturing, Case Study, Practical				
U	Country two	Operation (Experiment, Machine Operation				
9	Scenery three	Lecturing, Group Discussion, Practical				
		Operation (Experiment, Machine Operation				
10	Landscape four	Lecturing, Case Study, Practical				
		Operation (Experiment, Machine Operation				
11	Landscape five	Lecturing、 Case Study、 Practical				
		Operation (Experiment, Machine Operation				
12	Opaque technique	Lecturing、 Case Study、 Practical				
		Operation (Experiment, Machine Operation				
13	Opaque technique	Lecturing, Case Study, Practical				
		Operation (Experiment, Machine Operation				
14	Opaque technique	Lecturing, Case Study, Practical				
		Operation (Experiment, Machine Operation				

15	Portrait one	Lecturing, Group Discussion, Case Study		
		、 Practical Operation (Experiment,		
		Machine Operation		
16	Portrait II	Lecturing, Case Study, Practical		
		Operation (Experiment, Machine Operation		
17	Portrait three	Lecturing, Group Discussion, Case Study		
		、 Practical Operation (Experiment,		
		Machine Operation		
18	Final Assignments: Experience Sharing and General Review	Lecturing、 Case Study		