

110-2 Full Curriculum of Da-Yeh University

Information			
Title	Capstone Project (3)	Serial No./ID	1641 /PDD4066
Required/Credit	Required /2	Time/Place	(Tue)34 / 各工房
Language	Chinese	Grade Type	Number
Lecturer /Full- or Part-time	Hsiu-Ling , Liao /Full-time	Graduate Class	Graduating Class
School System /Dept /Class, Grade	Bachelor / Department of Plastic Arts /Class 1, Grade 4		
Office Hour / Place	n.a.		
Lecturer	、 Wu J. Y.Chi-Huei Ke		

Introduction

Train students to independently complete the ability to create and integrate planning, including graduation production plans: self-sketches, m The overall theme of design and art belongs to the Capstone course, which is a review of the four-year development.

odels, processing procedures, production schedule planning, material budget planning, work completion, exhibition venue layout

Outline

1. Preliminary review: put forward the review of the graduation production plan
2. Review: Check whether the production progress conforms to the production schedule
3. General review: the degree of completion of the final review
4. Exhibition: teamwork, division of labor, field arrangement, etc.

Prerequisite

Creative Topics (1) and (2) are prerequisite courses

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

- 1.ability to apply professional arts/design knowledge
- 2.ability to apply techniques, skills, and modern tools necessary for arts/design practice
- 3.ability to integrate arts/design theories and techniques
- 4.ability to identify, analyze, and respond to complex arts/design problems
- 5.ability to manage projects, communicate effectively, respect for diversity, and function on interdisciplinary teams
- 6.knowledge of contemporary issues; an understanding of the impact of arts/design practices in a environmental, societal, and global context; and the ability and habit to engage in life-long learning
- 7.understanding of professional ethics and acknowledgment of social responsibility

Teaching Plan

Core Capability	Weight(%) 【A】	Ability index(Performance Indicators)	Teaching Methods	Assessment and Weight	Core Competency Learning Outcomes 【B】	Final Exam Grades 【C=B*A 】
1.ability to apply professional arts/design knowledge	20	.	Case Study	Product Manufacturing: 100%	Total: 100	20
2.ability to apply techniques, skills, and modern tools necessary for arts/design practice	20	.	Case Study	Record on Experiment: 100%	Total: 100	20
3.ability to integrate arts/design theories and techniques	10	.	Special Report	Written Report: 100%	Total: 100	10
4.ability to identify, analyze, and respond to complex arts/design problems	10	.	Student Presentation	Course Participation: 100%	Total: 100	10
5.ability to manage projects, communicate effectively, respect for diversity, and function on interdisciplinary teams	20	.	Student Presentation	Oral Test: 100%	Total: 100	20
6.knowledge of contemporary issues; an understanding of the impact of arts/design practices in a environmental, societal, and global context; and the ability and habit to	10	.	Case Study	Written Report: 100%	Total: 100	10

7.understanding of professional ethics and acknowledgment of social responsibility	10	Case Study	Product Manufacturing: 100%	Total: 100	10
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Grade Auditing

Product Manufacturing: 30%
Record on Experiment: 20%
Written Report: 20%
Oral Test: 20%
Course Participation: 10%

Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author
Reference Books	Tony Cragg : Sculptures and Drawings	Patrick Elliott, Jon Wood, Jed Morse

Lesson Plan

Weeks	Content	Teaching Methods
1	Introduction & wisdom property rights advocacy (including textbooks inform students should use genuine) & Chi advocacy property rights (including to inform students should use genuine textbook) & Chi advocacy property rights (including to inform students should use genuine textbook) & 智財權宣導(含告知學生應使用正版教科書)	Lecturing
2	Creative research project reports and discussion	Lecturing、 Case Study
3	Creative research project reports and discussion	Lecturing、 Case Study
4	Creative research project reports and discussion	Lecturing、 Case Study
5	Creative research project reports and discussion	Lecturing、 Case Study
6	Visit campus exhibition	Lecturing
7	Creative research project reports and discussion	Lecturing、 Case Study
8	Creative research project reports and discussion	Lecturing、 Case Study

9	Individual creative execution and discussion	Lecturing、 Case Study
10	Individual creative execution and discussion	Lecturing、 Case Study
11	Individual creative execution and discussion	Lecturing、 Case Study
12	Individual creative execution and discussion	Lecturing、 Case Study
13	Individual creative execution and discussion	Lecturing、 Case Study
14	Visit campus exhibition	Lecturing
15	Individual creative execution and discussion	Lecturing、 Case Study
16	Exhibit and discuss creative execution	Lecturing、 Case Study
17	Exhibit and discuss creative execution	Lecturing、 Case Study
18	Visit campus exhibition	Lecturing