109-1 Full Curriculum of Da-Yeh University

| Information | | | | |
|-------------------------------------|--------------------------------------------------------------------------------------------------------------------------|----------------|------------------|--|
| Title | 3D Cultural Creation | Serial No./ID | 0675 / MDI4008 | |
| Required/Credit | Optinal /3 | Time/Place | (Thu)234 / H719 | |
| Language | English | Grade Type | Number | |
| Lecturer /Full- or Part-time | 江家慶 /Full-time | Graduate Class | Graduating Class | |
| School System / Dept / Class, Grade | Bachelor / Bachelor Program for Wultimedia Digital Content / Class 1, Grade 4 | | | |
| Office Hour / Place | (Tue) 12:00~13:20, (Wed) 12:00~13:20, (Thu) 12:00~13:20, (Thu) 13:20~14:10, (Thu) 14:20~15:10, (Fri) 12:00~13:20 / PX301 | | | |
| Lecturer | n.a. | | | |

Introduction

本課程重點在動漫造型原創設計中,透過鐵線等素材,利用3D佈線原哩,結合美國土之塑型或花燈骨架藝術,加以實做立體化。

Outline

1: 鋁線與工具運用

2:造型設計與三視圖繪製

3:比例換算與實做

4:美國膚土與灰土運用

5:寫實風造型製作

6:烤土與打磨

7:AB補土運用

Prerequisite

基礎繪圖能力~

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

Acquire professional knowledge of multimedia digital content design

- Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
- Acquire the capability of integrating multimedia digital content knowledge and technologies Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
 - Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
- Acquire the capability of lifetime learning.

Acquire the capability of collecting, interpreting and analyzing global multimedia industry trends, and participating in multimedia practical design_o

Acquire professional working ethics and society responsibility



Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design.

| Teaching Plan | | | | | | |
|----------------------------------------------------------------------------------------------------------------------------|---------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--------------------------------------------------------------|---------------------------------------------------------------------------------------------------------|---------------------------------------|--------|
| Core Capability | Weight(%)【A】 | Ability index(Performance Indicators) | Teaching Methods | Assessment and Weight | Core Competency Learning Outcomes 【B】 | Grades |
| Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design | 25 | Cultivate the capability of being possessed of and applying multimedia digital content professional design technologies and skills. Cultivate the capability of using modern multimedia software and hardware tools. Cultivate the capability of implementing multimedia digital content system. | Lecturing Practical Operation (Experiment, Machine Operation | Product Manufacturing: 25% Course Participation: 25% Homework Assignment: 25% Record on Experiment: 25% | Total: 100 | 25 |
| Acquire the capability of integrating multimedia digital content knowledge and technologies | 25 | Cultivate the capability of integrating theoretical knowledge and practical technology. Cultivate the capability of integrating visual communication, information technology and content management knowledge. | Practical Operation (Experiment, | Product Manufacturing: 25% Course Participation: 25% Homework Assignment: 25% Record on Experiment: 25% | Total: 100 | 25 |
| Acquire the humanities and arts accomplishment, and the capability of creative thinking and innovative design | 25 | Cultivate the humanities and arts accomplishment • Cultivate the capability of creative thinking • Cultivate the capability of innovative design • | Machine | Homework Assignment: 25% Course Participation: 25% Product Manufacturing: 25% Record on Experiment: 25% | Total: 100 | 25 |

| Acquire the | 25 | Cultivate the capability of Lecturing | ng Homework | Total: 100 | 25 |
|-------------------|----|---------------------------------------|--------------------|------------|----|
| capability of | | lifetime learning by | Assignment: 25% | | |
| lifetime learning | | different ways。 | Course | | |
| • | | | Participation: 25% | | |
| | | | Product | | |
| | | | Manufacturing: | | |
| | | | 25% | | |
| | | | Record on | | |
| | | | Experiment: 25% | | |

Grade Auditing

Homework Assignment: 25% Course Participation: 25% Product Manufacturing: 25% Record on Experiment: 25%

Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type Book name Author

Textbook 日本進口 美少女公仔製作圖解工具書 中文版 柚野香織

Lesson Plan

| Weeks | Content | Teaching Methods |
|-------|----------------------------------------------------------|--------------------------------|
| 1 | Material Introduction Course to. & Intellectual Property | Lecturing、 Practical Operation |
| | Protection (use legitimate textbooks only) | (Experiment, Machine Operation |
| 2 | Material Introduction Course to. | Lecturing、 Practical Operation |
| | | (Experiment, Machine Operation |
| 3 | Skeleton preparation of model. Prototype production | Lecturing、 Practical Operation |
| | | (Experiment, Machine Operation |
| 4 | Prototype production. Oven thermosetting lectures and | Lecturing、 Practical Operation |
| | demonstrations | (Experiment, Machine Operation |
| 5 | Face sculpture detail | Lecturing, Practical Operation |
| | | (Experiment, Machine Operation |
| 6 | Secondary hardening heat into the oven. Thermosetting | Lecturing、 Practical Operation |
| | demonstration | (Experiment, Machine Operation |
| 7 | Body shape production | Lecturing、 Practical Operation |
| | | (Experiment, Machine Operation |
| | | |

8 Lecturing, Practical Operation The overall shape ready. Into the oven thermosetting (Experiment, Machine Operation Lecturing, Practical Operation 9 View works progress & Role 3 View. Interim Results (Experiment, Machine Operation Lecturing, Practical Operation 10 Does not meet the progress of the students continue to (Experiment, Machine Operation strengthen Lecturing, Practical Operation 11 After the completion of the overall shape. Sanding (Experiment, Machine Operation operations. Lecturing, Practical Operation 12 After the completion of polishing spray paint. Now explain (Experiment, Machine Operation how Lecturing, Practical Operation 13 Shanghao primer. Began production details (AB Soil (Experiment, Machine Operation demonstration) Lecturing, Practical Operation 14 Production details (Experiment, Machine Operation Lecturing, Practical Operation 15 Final grinding. (Experiment, Machine Operation Lecturing, Practical Operation 16 Color demonstration. Acrylic. Colour of model paint. (Experiment, Machine Operation Airbrush Lecturing, Practical Operation 17 Color demonstration. Acrylic. Colour of model paint. (Experiment, Machine Operation Airbrush Lecturing 18 Works completed play results.