108-1 Full Curriculum of Da-Yeh University

Information					
Title	Full-Time Intership	Serial No./ID	0682 / MDI4091		
Required/Credit	Optinal /3	Time/Place	(Sun)234 /PX302		
Language	Chinese Grade Type Number				
Lecturer /Full- or Part-time	Cherng Jong Sheng /Full-time	Graduate Class	Graduating Class		
School System / Dept / Class, Grade	Bachelor /Bachelor Program for Multimedia Digital Content /Class 1, Grade 4				
Office Hour / Place	(Mon) 13:20~14:10, (Mon) 14:20~15:10, (Tue) 13:20~14:10, (Tue) 14:20~15:10, (Tue) 15:20~16:10, (Tue) 16:20~17:10 / H318				
Lecturer	n.a.				

Introduction

This course is designed for students to use what they have learned to engage internships in enterprises. Students must apply to solve practical problems ,and develop right workplace ethics.

Outline

This course is designed for students to engage internships in enterprises, and hence no fixed syllabus is provided. The instructors will visit students during the internships. After internships, the students must provide practice reports for their final grades.

Prerequisite

What students have learned

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

- Acquire professional knowledge of multimedia digital content design
- Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
- Acquire the capability of integrating multimedia digital content knowledge and technologies
- Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
- Acquire the capability of creative thinking and innovational design
- Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
- Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide
- Acquire the capability of lifetime learning
- Acquire professional working ethics and society responsibility

Teaching Plan						
Core Capability	Weight(%)【A】	Ability index(Performance Indicators)	Teaching Methods	Assessment and Weight	Core Competency Learning Outcomes 【B】	Grades
Acquire professional knowledge of multimedia digital content design	20	Cultivate the capability of being familiar with multimedia digital content knowledge Cultivate the capability of being possessed of multimedia digital content professional knowledge, including animation, comic, game design, and so on Cultivate the capability of being possessed of multimedia digital content design quality and accomplishment, including cultural creativity, art, esthetics, and so on Cultivate the capability of realizing multimedia digital content design quality	Off-campus Internship	Written Report: 10% Record on Experiment: 30% Course Participation: 30% Experiment Operation: 30%	Total: 100	20
Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design	20	Cultivate the capability of being possessed of and applying multimedia digital content professional design technologies and skills Cultivate the capability of using modern multimedia software and hardware tools Cultivate the capability of implementing multimedia digital content system	Off-campus Internship	Written Report: 10% Record on Experiment: 30% Course Participation: 30% Experiment Operation: 30%	Total: 100	20

Acquire the capability of integrating multimedia digital content knowledge and technologies	10	Cultivate the capability of integrating theoretical knowledge and practical technology Cultivate the capability of integrating visual communication, information technology and content management knowledge	Off-campus Internship	Course Participation: 30% Record on Experiment: 30% Written Report: 10% Experiment Operation: 30%	Total: 100	10
Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems	5	Cultivate the capability of exploring complex multimedia design problems Cultivate the capability of analyzing and organizing complex multimedia design problems Cultivate the capability of solving and practicing complex multimedia design systems	Off-campus Internship	Course Participation: 30% Record on Experiment: 30% Written Report: 10% Experiment Operation: 30%	Total: 100	5
Acquire the capability of creative thinking and innovational design	15	Cultivate the capability of creative thinking Cultivate the capability of innovational design	Off-campus Internship	Course Participation: 30% Record on Experiment: 30% Experiment Operation: 30% Written Report: 10%	Total: 100	15
Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team	10	Cultivate the capability of communication, coordination, and team cooperation Cultivate the capability of project planning, execution and management Cultivate the capability of respecting different viewpoints	Off-campus Internship	Written Report: 10% Record on Experiment: 30% Course Participation: 30% Experiment Operation: 30%	Total: 100	10

Realize the industrial issues and understand the effects of multimedia design to industries, social	5	Cultivate the capability of understanding the effects of multimedia design to industries, societies, and worldwide Cultivate the capability of realizing the industrial	Internship	Written Report: 10% Record on Experiment: 30% Course Participation: 30% Experiment	Total: 100	5
ecology and economy, and worldwide		issues of multimedia digital content Cultivate the capability of great foresight and international view Cultivate the capability of solving industry actual problem Cultivate working proficiency in career of multimedia digital content		Operation: 30%		
Acquire the capability of lifetime learning	5	Cultivate the capability of lifetime learning by different ways	Off-campus Internship	Course Participation: 30% Record on Experiment: 30% Written Report: 10% Experiment Operation: 30%	Total: 100	5
Acquire professional working ethics and society responsibility	10	Cultivate the accomplishment of being possessed of well human relationship and career ethics Cultivate the accomplishment of being possessed of society responsibility in professional field	Off-campus Internship	Course Participation: 30% Written Report: 10% Record on Experiment: 30% Experiment Operation: 30%	Total: 100	10

Grade Auditing

Experiment Operation: 30% Course Participation: 30% Record on Experiment: 30%

Written Report: 10%

Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author
Reference Books	omit	omit

Lesson Plan				
Weeks	Content	Teaching Methods		
1	Off-campus internship & 智財權宣導(含告知學生應使用	Off-campus Internship		
	正版教科書)			
2	Off-campus internship	Off-campus Internship		
3	Off-campus internship	Off-campus Internship		
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18	Off-campus internship	Off-campus Internship		