# 107-1 Full Curriculum of Da-Yeh University

Information				
Title	Illustration Book Design	Serial No./ID	2174 / MDI3013	
Required/Credit	Optinal /2	Time/Place	(Tue)78 / H718	
Language	Chinese	Grade Type	Number	
Lecturer /Full- or Part-time	黃懷德 /Full-time	Graduate Class	Non-graduating Class	
School System / Dept / Class, Grade	Bachelor / Bachelor Program for Multimedia Digital Content / Class 2, Grade 2			
Office Hour / Place	n.a.			
Lecturer	n.a.			

#### Introduction

Try to learn a variety of commercial-style illustrations, and learn to integrate the use of the complementary relationship between the color and material of the students in the process regardless of skill level, can identify their own create ive methods.

#### Outline

PHOTOSHOP. PAINTER software such as learning

The basic concepts of color and light and shade

Portrait of depicting realistic style

Romance style master

Animation scene design performance

Animals and birds illustration exercises

Creation story picture books

## Prerequisite

This course requires basic sketching ability, and hand-drawn animation of the concept of the human body, or have a good basis for Good drawing tutorials.

## The Relationship Between Courses and Departmental Core Competencies and Basic Skills

Acquire professional knowledge of multimedia digital content design

- Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
  - Acquire the capability of integrating multimedia digital content knowledge and technologies
- Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
- Acquire the capability of creative thinking and innovational design

Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team

- Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide
- Acquire the capability of lifetime learning
- Acquire professional working ethics and society responsibility

Teaching Plan						
Core Capability	Weight(%	•	Teaching	Assessment and	Core	Final
	) [A]	index(Performance	Methods	Weight	Competency	
		Indicators)			Learning	
					Outcomes	_
A aquire the	10	Cultivoto the completition of	Lootumina	Course	【B】	10
Acquire the technologies, skills	10	Cultivate the capability of being possessed of and	Practical	Course Participation: 30%	Total: 100	10
and the capability		applying multimedia	Operation	Homework		
of using modern		digital content	(Experiment,	Assignment: 30%		
tools for		professional design	Machine	Final Exam: 30%		
practicing		technologies and skills	Operation	Class Notes: 10%		
multimedia		Cultivate the capability of				
digital content		using modern multimedia				
design		software and hardware				
		tools				
		Cultivate the capability of				
		implementing				
		multimedia digital				
		content system				
Acquire the	10	Cultivate the capability of	J	Final Exam: 30%	Total: 100	10
capability of finding out,		exploring complex multimedia design	Practical Operation	Homework Assignment: 30%		
analyzing and		problems	(Experiment,	Course		
solving complex		Cultivate the capability of		Participation: 30%		
interdisciplinary		analyzing and organizing		Class Notes: 10%		
multimedia		complex multimedia	•			
design problems		design problems				
		Cultivate the capability of				
		solving and practicing				
		complex multimedia				
		design systems				
Acquire the	20	Cultivate the capability of	J	Course	Total: 100	20
capability of		creative thinking	Practical	Participation: 30%		
creative thinking and innovational		Cultivate the capability of	•	Homework		
design		innovational design	(Experiment, Machine	Assignment: 30% Final Exam: 30%		
design			Operation	Class Notes: 10%		
			Operation	O1000 1 NO 100 10 /0		

Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide	20	Cultivate the capability of realizing the industrial issues of multimedia digital content Cultivate the capability of understanding the effects of multimedia design to industries, societies, and worldwide Cultivate the capability of great foresight and international view Cultivate working proficiency in career of multimedia digital content Cultivate the capability of solving industry actual problem	Practical Operation (Experiment, Machine Operation	Final Exam: 30%    Homework    Assignment: 30%    Course Participation: 30% Class Notes: 10%	Total: 100	20
Acquire the	20	Cultivate the capability of	•	Final Exam: 30%	Total: 100	20
capability of		lifetime learning by	Practical Operation	Homework		
lifetime learning		different ways	Operation	Assignment: 30%		
			(Experiment,	Class Notes: 10%		
			Machine	Course		
Acquire	20	Cultivate the	Operation Lecturing	Participation: 30% Final Exam: 30%	Total: 100	20
professional	20	accomplishment of being	Practical	Course	Total. 100	20
working ethics		possessed of well human	Operation	Participation: 30%		
and society		relationship and career	(Experiment,	Homework		
responsibility		ethics	Machine	Assignment: 30%		
responsibility		Cultivate the	Operation	Class Notes: 10%		
		accomplishment of being	Operation	Class Notes. 1070		
		possessed of society				
		responsibility in				
		professional field				
		Professional field				

# Grade Auditing

Homework Assignment: 30% Course Participation: 30%

Final Exam: 30% Class Notes: 10% Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type	Book name	Author	
Reference Books	百年之家 The House	作者\路易斯 J. Patrick Lewis 繪者\英諾桑提 Roberto	
		Innocenti	

Lesson Plan					
Weeks	Content	Teaching Methods			
1	Course Description & Intellectual Property Protection (use	Lecturing、 Practical Operation			
	legitimate textbooks only) & Traffic safety Propaganda	(Experiment, Machine Operation			
2	Basic picture book technique and application.	Lecturing、 Practical Operation			
		(Experiment, Machine Operation			
3	Pencil technique & Black pen technique.	Lecturing、 Practical Operation			
		(Experiment, Machine Operation			
4	Color pencil technique & Crayon technique.	Lecturing, Practical Operation			
		(Experiment, Machine Operation			
5	Picture Book : Character Settings.	Lecturing, Practical Operation			
		(Experiment, Machine Operation			
6	Character: Children's picture book & Commercial picture	Lecturing, Practical Operation			
	book.	(Experiment, Machine Operation			
7	Picture Book : Scene Settings.	Lecturing、 Practical Operation			
		(Experiment, Machine Operation			
8	Scene : Children's picture book & Commercial picture	Lecturing、 Practical Operation			
	book.	(Experiment, Machine Operation			
9	Midterm Exam(30%)	Lecturing, Practical Operation			
		(Experiment, Machine Operation			
10	Picture book : hand-painted + computer painting	Lecturing, Practical Operation			
	techniques.	(Experiment, Machine Operation			
11	Picture book : Imagination extension & story writing.	Lecturing, Practical Operation			
		(Experiment, Machine Operation			
12	Picture book : storyboard.	Lecturing、 Practical Operation			
		(Experiment, Machine Operation			
13	Picture book : Illustrations and text.	Lecturing、 Practical Operation			
		(Experiment, Machine Operation			

- 14 Traditional picture book.15 Subversion picture book.16 Creative picture book.
- 17 Comprehensive picture book.
- 18 Final Exam(30%)

Lecturing, Practical Operation
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