

107-1 Full Curriculum of Da-Yeh University

Information			
Title	Storyboard Design	Serial No./ID	0777 / MDI3009
Required/Credit	Optinal /2	Time/Place	(Fri)78 / PX304
Language	Chinese	Grade Type	Number
Lecturer /Full- or Part-time	/Full-time	Graduate Class	Non-graduating Class
School System /Dept /Class, Grade	Bachelor /Bachelor Program for Multimedia Digital Content /Class 1, Grade 3		
Office Hour / Place	(Tue) 12:00~13:20, (Tue) 13:20~14:10, (Tue) 14:20~15:10, (Thu) 12:00~13:20, (Fri) 12:00~13:20 / PX301		
Lecturer	n.a.		

Introduction
This course is to help students understand the storyboard concept and design philosophy. The specific course objectives are as follows: 1 so that students understand the importance of the sub-mirror s c r i p t 2 students with the design concept of the sub-mirror s c r i p t 3 equip students with the practical application of practical ability storyboard

Outline
1 storyboard presentation 2 storyboard use

Prerequisite
Basic drawing capabilities

The Relationship Between Courses and Departmental Core Competencies and Basic Skills

-  Acquire professional knowledge of multimedia digital content design
 - Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design
 - Acquire the capability of integrating multimedia digital content knowledge and technologies
 - Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems
 - Acquire the capability of creative thinking and innovational design
-  Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
-  Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide

-  Acquire the capability of lifetime learning
 -  Acquire professional working ethics and society responsibility
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Teaching Plan

Core Capability	Weight(%) 【A】	Ability index(Performance Indicators)	Teaching Methods	Assessment and Weight	Core Competency Learning Outcomes 【B】	Final Exam Grades 【C=B*A 】
Acquire professional knowledge of multimedia digital content design	30	Cultivate the capability of realizing multimedia digital content theory Cultivate the capability of being familiar with multimedia digital content knowledge Cultivate the capability of being possessed of multimedia digital content professional knowledge, including animation, comic, game design, and so on Cultivate the capability of being possessed of multimedia digital content design quality and accomplishment, including cultural creativity, art, esthetics, and so on	Lecturing Group Discussion Case Study Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Course Participation: 30% Experiment Operation: 10%	Total: 100	30
Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team	10	Cultivate the capability of project planning, execution and management Cultivate the capability of communication, coordination, and team cooperation Cultivate the capability of respecting different viewpoints	Lecturing Group Discussion Case Study Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Course Participation: 30% Experiment Operation: 10%	Total: 100	10

Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide	20	Cultivate the capability of realizing the industrial issues of multimedia digital content Cultivate the capability of solving industry actual problem Cultivate working proficiency in career of multimedia digital content Cultivate the capability of understanding the effects of multimedia design to industries, societies, and worldwide Cultivate the capability of great foresight and international view	Lecturing Group Discussion Practical Operation (Experiment, Machine Operation Case Study	Final Exam: 30% Homework Assignment: 30% Experiment Operation: 10% Course Participation: 30%	Total: 100	20
Acquire the capability of lifetime learning	20	Cultivate the capability of lifetime learning by different ways	Lecturing Group Discussion Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Course Participation: 30% Experiment Operation: 10%	Total: 100	20
Acquire professional working ethics and society responsibility	20	Cultivate the accomplishment of being possessed of well human relationship and career ethics Cultivate the accomplishment of being possessed of society responsibility in professional field	Lecturing Case Study Group Discussion Student Presentation	Final Exam: 30% Course Participation: 30% Homework Assignment: 30% Experiment Operation: 10%	Total: 100	20

Grade Auditing

Homework Assignment: 30%

Course Participation: 30%

Final Exam: 30%

Experiment Operation: 10%

Book Type	Book name	Author
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Instructor-compiled 分鏡腳本 陳志隆

Lesson Plan

Weeks	Content	Teaching Methods
1	課程介紹與學習方向 & 智財權宣導(含告知學生應使用 正版教科書)	Lecturing
2	顛覆童話劇本撰寫一	Lecturing、 Practical Operation (Experiment, Machine Operation
3	顛覆童話劇本撰寫二	Lecturing、 Practical Operation (Experiment, Machine Operation
4	鏡頭運用、與動畫、漫畫概念一	Lecturing、 Practical Operation (Experiment, Machine Operation
5	鏡頭運用、與動畫、漫畫概念二	Lecturing、 Practical Operation (Experiment, Machine Operation
6	鏡頭運用、與動畫、漫畫概念三	Lecturing、 Practical Operation (Experiment, Machine Operation
7	顛覆童話分鏡腳本製作一	Lecturing、 Practical Operation (Experiment, Machine Operation
8	顛覆童話分鏡腳本製作二	Lecturing、 Practical Operation (Experiment, Machine Operation
9	專題腳本創作概念	Lecturing、 Practical Operation (Experiment, Machine Operation
10	專題腳本創作角色設定	Lecturing、 Practical Operation (Experiment, Machine Operation
11	專題腳本創作場景設定	Lecturing、 Practical Operation (Experiment, Machine Operation
12	專題腳本創作報告一	Lecturing、 Practical Operation (Experiment, Machine Operation
13	專題腳本創作報告二	Lecturing、 Practical Operation (Experiment, Machine Operation
14	專題腳本創作報告	Lecturing、 Practical Operation (Experiment, Machine Operation

15	期末作業一	Lecturing、 Practical Operation (Experiment, Machine Operation
16	期末作業二	Lecturing、 Practical Operation (Experiment, Machine Operation
17	期末作業三	Lecturing、 Practical Operation (Experiment, Machine Operation
18	心得分享	Lecturing