# 107-1 Full Curriculum of Da-Yeh University

Information			
Title	Storyboard Design	Serial No./ID	0777 / MDI3009
Required/Credit	Optinal /2	Time/Place	(Fri)78 /PX304
Language	Chinese	Grade Type	Number
Lecturer /Full- or Part-time	/Full-time	Graduate Class	Non-graduating Class
School System / Dept / Class, Grade	Bachelor /Bachelor Program for Multimedia Digital Content /Class 1, Grade 3		
Office Hour / Place	(Tue) 12:00~13:20, (Tue) 13:20~14:10, (Tue) 14:20~15:10, (Thu) 12:00~13:20, (Fri) 12:00~13:20 / PX301		
Lecturer	n.a.		

#### Introduction

This course is to help students understand the storyboard concept and design philosophy. The specific course objectives are as follows:

- 1 so that students understand the importance of the sub-mirror s c r i p t
- 2 students with the design concept of the sub-mirror s c r i p t
- 3 equip students with the practical application of practical ability storyboard

#### Outline

1 storyboard presentation

2 storyboard use

### Prerequisite

Basic drawing capabilities

## The Relationship Between Courses and Departmental Core Competencies and Basic Skills

Acquire professional knowledge of multimedia digital content design

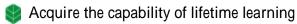
Acquire the technologies, skills and the capability of using modern tools for practicing multimedia digital content design

Acquire the capability of integrating multimedia digital content knowledge and technologies

Acquire the capability of finding out, analyzing and solving complex interdisciplinary multimedia design problems

Acquire the capability of creative thinking and innovational design

- Acquire the capability of managing project, communicating each other, respecting different viewpoints and cooperating within the team
- Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide



Acquire professional working ethics and society responsibility

Teaching Plan						
Core Capability	Weight(%	Ability	Teaching	Assessment and	Core	Final
	) [A]	index(Performance	Methods	Weight	Competenc	y Exam
		Indicators)			Learning	Grades
					Outcomes	【C=B*A
					<b>(</b> B <b>)</b>	]
Acquire	30	Cultivate the capability of	Lecturing	Final Exam: 30%	Total: 100	30
professional		realizing multimedia	Group	Homework		
knowledge of		digital content theory	Discussion	Assignment: 30%		
multimedia		Cultivate the capability of		Course		
digital content		being familiar with	Practical	Participation: 30%		
design		multimedia digital	Operation	Experiment		
		content knowledge	(Experiment,	Operation: 10%		
		Cultivate the capability of				
		being possessed of	Operation			
		multimedia digital				
		content professional				
		knowledge, including				
		animation, comic, game design, and so on				
		Cultivate the capability of				
		being possessed of				
		multimedia digital				
		content design quality				
		and accomplishment,				
		including cultural				
		creativity, art, esthetics,				
		and so on				
Acquire the	10	Cultivate the capability of	Lecturing	Final Exam: 30%	Total: 100	10
capability of		project planning,	Group	Homework		
managing project,		execution and	Discussion	Assignment: 30%		
communicating		management	Case Study	Course		
each other,		Cultivate the capability of	Practical	Participation: 30%		
respecting		communication,	Operation	Experiment		
different		coordination, and team	(Experiment,	Operation: 10%		
viewpoints and		cooperation	Machine			
cooperating		Cultivate the capability of	Operation			
within the team		respecting different				
		viewpoints				

Realize the industrial issues and understand the effects of multimedia design to industries, social ecology and economy, and worldwide	20	Cultivate the capability of realizing the industrial issues of multimedia digital content Cultivate the capability of solving industry actual problem Cultivate working proficiency in career of multimedia digital content Cultivate the capability of understanding the effects of multimedia design to industries, societies, and worldwide Cultivate the capability of great foresight and international view	Group Discussion Practical	Final Exam: 30%    Homework Assignment: 30%    Experiment Operation: 10%    Course Participation: 30%	Total: 100	20
Acquire the capability of lifetime learning	20	Cultivate the capability of lifetime learning by different ways	Lecturing Group Discussion Practical Operation (Experiment, Machine Operation	Final Exam: 30% Homework Assignment: 30% Course Participation: 30% Experiment Operation: 10%	Total: 100	20
Acquire professional working ethics and society responsibility	20	Cultivate the accomplishment of being possessed of well human relationship and career ethics Cultivate the accomplishment of being possessed of society responsibility in professional field	Lecturing Case Study Group Discussion Student Presentation	Final Exam: 30% Course Participation: 30% Homework Assignment: 30% Experiment Operation: 10%	Total: 100	20

# Grade Auditing

Homework Assignment: 30% Course Participation: 30%

Final Exam: 30%

Experiment Operation: 10%

Book Type (Respect intellectual property rights. Please use official textbooks and do not illegally photocopy others' works.)

Book Type Book name Author

Instructor-compiled 分鏡腳本 陳志隆

Lesson F	Plan	
Weeks	Content	Teaching Methods
1	課程介紹與學習方向 & 智財權宣導(含告知學生應使用	Lecturing
	正版教科書)	
2	顛覆童話劇本撰寫一	Lecturing, Practical Operation
		(Experiment, Machine Operation
3	顛覆童話劇本撰寫二	Lecturing、 Practical Operation
		(Experiment, Machine Operation
4	鏡頭運用、與動畫、漫畫概念一	Lecturing、 Practical Operation
		(Experiment, Machine Operation
5	鏡頭運用、與動畫、漫畫概念二	Lecturing, Practical Operation
		(Experiment, Machine Operation
6	鏡頭運用、與動畫、漫畫概念三	Lecturing, Practical Operation
		(Experiment, Machine Operation
7	顛覆童話分鏡腳本製作一	Lecturing, Practical Operation
		(Experiment, Machine Operation
8	顛覆童話分鏡腳本製作二	Lecturing, Practical Operation
		(Experiment, Machine Operation
9	專題腳本創作概念	Lecturing, Practical Operation
		(Experiment, Machine Operation
10	專題腳本創作角色設定	Lecturing, Practical Operation
		(Experiment, Machine Operation
11	專題腳本創作場景設定	Lecturing, Practical Operation
		(Experiment, Machine Operation
12	專題腳本創作報告一	Lecturing, Practical Operation
		(Experiment, Machine Operation
13	專題腳本創作報告二	Lecturing, Practical Operation
		(Experiment, Machine Operation
14	專題腳本創作報告	Lecturing, Practical Operation
		(Experiment, Machine Operation

- 15 期末作業一
- 16 期末作業二
- 17 期末作業三
- 18 心得分享

Lecturing、 Practical Operation
(Experiment, Machine Operation
Lecturing、 Practical Operation
(Experiment, Machine Operation
Lecturing、 Practical Operation
(Experiment, Machine Operation
Lecturing